



Фреймворк для разработки межпроцедурных статических анализаторов на основе КС-достижимости

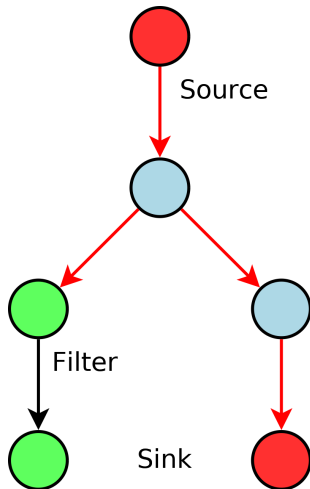
Илья Ножкин, Семён Григорьев

JetBrains Research, Programming Languages and Tools Lab
Saint Petersburg University

14 ноября 2019

Пример

- Данные поступают из недоверенного источника
- Данные обрабатываются и проверяются на корректность
- Данные используются для дальнейших вычислений



Внутрипроцедурный и межпроцедурный анализ

File 1:

```
1 class A {
2     [Tainted]
3     int Source;
4 }
5
6 class B {
7     [Filter]
8     static int Filter(int d);
9 }
10
11 class C {
12     [Sink]
13     void Sink(int d);
14 }
```

File 2:

```
1 class D {
2     void Process(A a) {
3         int d = Read(a);
4         int f = B.Filter(d);
5         Consume(d);
6         AnotherConsume(f);
7     }
8
9     int Read(A a) {
10        return a.Source;
11    }
12
13    void Consume(int d) {
14        C c = new C();
15        c.Sink(d);
16    }
17
18    void AnotherConsume(int d) { ... }
19 }
```

Внутрипроцедурный и межпроцедурный анализ

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3     int Source;
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18    void AnotherConsume(int d) { ... }
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Сложность межпроцедурного анализа

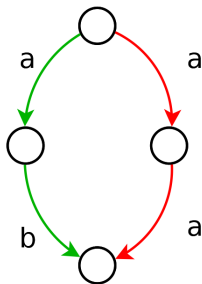
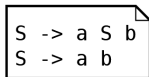
- Реализация анализатора нетривиальна, поэтому написание нового решения для каждой задачи нерационально
- Необходимо перед началом анализа собрать данные обо всей программе
- Обработка такого количества данных может быть долгой

Разработать инструмент, который:

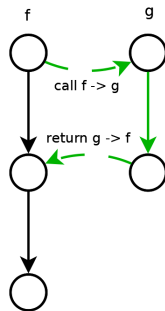
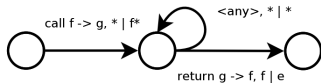
- Решает проблемы, связанные со сложностью межпроцедурного анализа
- Предоставляет информацию о найденных ошибках, позволяющую как можно точнее установить причины
- Может быть использован совместно с любой средой разработки или инструментом статического анализа

КС-достижимость (CFL-reachability)

КС-достижимость
в общем случае

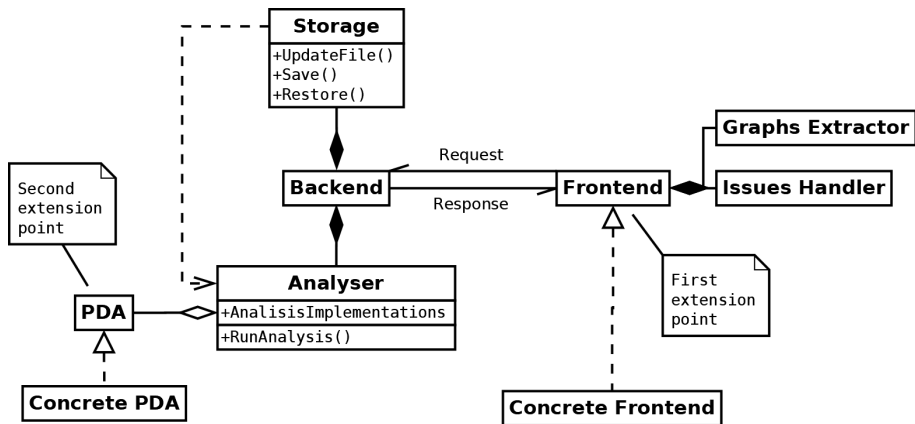


КС-достижимость
в нашем случае

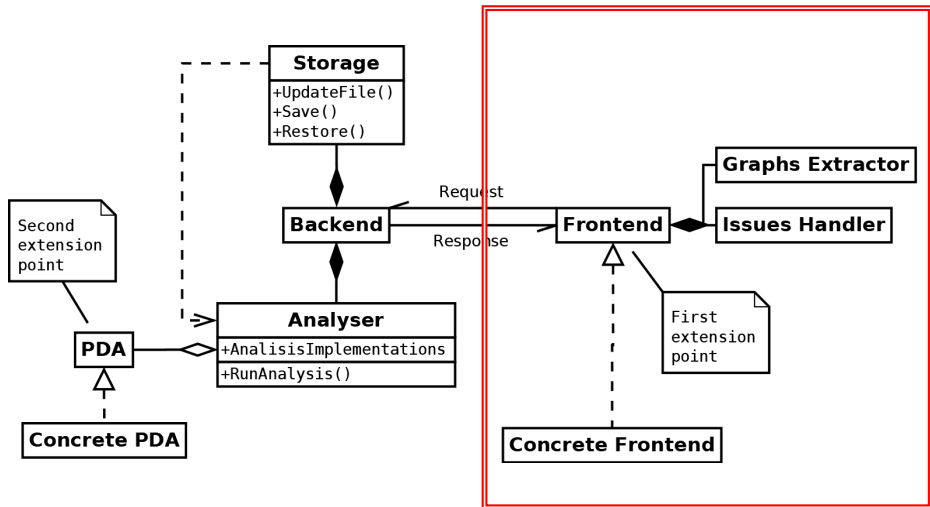


- Cauliflower: a Solver Generator for Context-Free Language Reachability
Nicholas Hollingum and Bernhard Scholz. 2017
- Graspan: A Single-machine Disk-based Graph System for Interprocedural Static Analyses of Large-scale Systems Code
Kai Wang, Aftab Hussain, Zhiqiang Zuo, Guoqing Xu, and Ardalan Amiri Sani. 2017

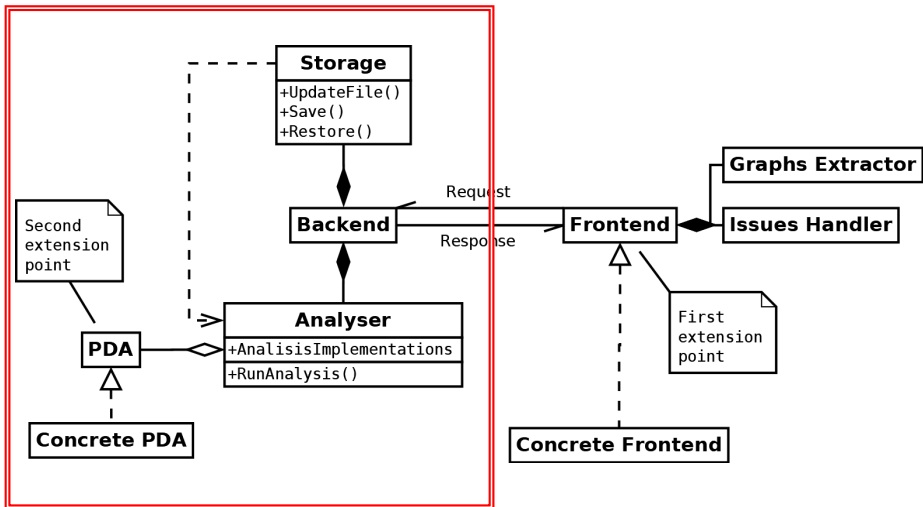
Разработанное решение



Разработанное решение



Разработанное решение



Flow sensitivity

```
17 class Program
18 {
19     [Tainted] private int A;
20     [Filter] private int Filter(int a) { return a; }
21     [Sink] private void Sink(int a) {}
22
23     private int PostSource() {
24         var b = A;
25         return b;
26     }
27
28     private int Brackets(int a) {
29         var b = a;
30         return b;
31     }
32
33     private static void Main(string[] args) {
34         var a = new Program();
35         var c = a.PostSource();
36         var d = a.Filter(c);
37         var e = a.Brackets(c);
38         var f = a.Brackets(d);
39         a.Sink(e);
40         a.Sink(f);
41     }
42 }
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Tainted sink
source - Program.cs:24
assign - Program.cs:25
return <-
assign - Program.cs:35
pass -> Program.cs:37 (System.Int32)Brackets(System.Int32)
assign - Program.cs:29
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sink -> Program.cs:39 (System.Void)Sink(System.Int32)

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Context sensitivity

```
17 class Container {
18     private int B;
19     public void Store(int a) { B = a; }
20 }
21
22 class Program {
23     [Tainted] private int A;
24     [Filter] private int Filter(int a) { return a; }
25     [Sink] private void Sink(Container c) {}
26
27     private static void Main(string[] args) {
28         var a = new Program();
29         var b = a.A;
30         var c = a.Filter(b);
31         var d = new Container();
32         var e = new Container();
33         d.Store(b);
34         e.Store(c);
35         a.Sink(d);
36         a.Sink(e);
37     }
38 }
```

Tainted sink
source - Program.cs:29
pass -> Program.cs:33 (System.Void)Store(System.Int32)
assign - Program.cs:19
return <-
sink -> Program.cs:35 (System.Void)Sink(TaintTrackingTests.Container)

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Поддержка делегатов

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36     return a;
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39 private int Brackets2(int a) {
40     return Filter(a);
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42
43 private int Call(Brackets brackets, int v) {
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47 static void Main(string[] args) {
48     Program a = new Program();
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50     var b = a.A;
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53     var d = a.Call(a.Brackets1, b);
54     var e = a.Call(a.Brackets2, b);
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56     var f = a.Call(a.Brackets1, c);
57     var g = a.Call(a.Brackets2, c);
58
59     a.Sink(d);
60     a.Sink(e); // False positive!!!
61     a.Sink(f);
62     a.Sink(g);
63 }
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void Program.Sink(int a)

Tainted sink

source - Program.cs:50

pass -> Program.cs:54 (System.Int32)Call(TaintTrackingTests.Brackets,System.Int32)

pass -> Program.cs:44 Invoke

assign - Program.cs:36

return <-

assign - Program.cs:44

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assign - Program.cs:54

sink -> Program.cs:60 (System.Void)Sink(System.Int32)

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Производительность

Проект	Классов	Методов	Время выполнения (с)	Выделенная память (Гб)
Мono	21013	192745	21 ± 0.5	~ 4.2
EventStore	3828	22796	2.7 ± 0.1	~ 0.49
OpenRA	2767	15451	2.3 ± 0.1	~ 0.4

- Реализован инструмент, позволяющий задавать правила анализа при помощи магазинных автоматов
- Его работа протестирована на двух различных видах анализа с интеграцией в ReSharper

Ссылки:

- Исходный код:
 - ▶ <https://github.com/JetBrains-Research/CoFRA>

Контакты:

- Илья Ножкин:
 - ▶ nozhkin.ii@gmail.com
- Семён Григорьев:
 - ▶ s.v.grigoriev@spbu.ru
 - ▶ semen.grigorev@jetbrains.com